Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10/735,018 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE ____ OR SMALL ENTITY TOTAL CLAIMS FEE RATE RATE FEE OR BASIC FEE BASIC FEE **FOR** 385.00 770.00 NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS ろ minus 20= X\$ 9= X\$18= OR 594 minus 3 = INDEPENDENT CLAIMS X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR 534 **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY **SMALL ENTITY** OR (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Minus Independent AME X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= 1,16,29,40,50 +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus X43= -X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING **NUMBER PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus *** X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.